

Fomorian Corsairs (SIII Champions)

Race: Nurgle

Head Coach: Lyracian

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	INT	CAS	MVP	SPP	Value
25	Eland	Pestigor	6	3	3	8	Horns, Nurgle's Rot, Regeneration, Block, Sure Hands, Extra Arms		2	13		1		43	140 000
26	Barasingha	Pestigor	6	3	3	8	Horns, Nurgle's Rot, Regeneration, Block, Tackle, Mighty Blow			6		11	1	45	140 000
27	Oryx	Pestigor	6	3	3	8	Horns, Nurgle's Rot, Regeneration, Block, Mighty Blow, Claw/Claws		1	6		7		33	140 000
28	Markhor	Pestigor	6	3	3	8	Horns, Nurgle's Rot, Regeneration, Block, Mighty Blow, Claw/Claws		1	5		10	1	41	140 000
31	Death to Princes	Nurgle Warrior	4	4	2	9	Disturbing Presence, Foul Appearance, Nurgle's Rot, Regeneration, Block, Guard, Mighty Blow, 1 Ni					9	4	38	170 000
32	Devil's Scripture	Nurgle Warrior	4	4	2	9	Disturbing Presence, Foul Appearance, Nurgle's Rot, Regeneration, Block, Guard, Stand Firm, Dodge			1		10	6	53	200 000
33	Immortal Longing	Nurgle Warrior	4	5	2	9	Disturbing Presence, Foul Appearance, Nurgle's Rot, Regeneration, Block, Guard, +1 St			1		8	3	34	200 000
34	Ministering Angel	Nurgle Warrior	4	4	2	9	Disturbing Presence, Foul Appearance, Nurgle's Rot, Regeneration, Block, Mighty Blow, Claw/Claws, Guard			1	1	20	5	70	190 000
72	Grumpy Spawn	Rotter	5	3	3	8	Decay, Nurgle's Rot								40 000
74	Jolly Spawn	Rotter	5	3	3	8	Decay, Nurgle's Rot		2			1		4	40 000
75	Rotting Grin'flur	Rotter	5	3	3	8	Decay, Nurgle's Rot						1	5	40 000
77	Apathetic Spawn	Rotter	5	3	3	8	Decay, Nurgle's Rot								40 000
78	Ragnar the Infected	Rotter	5	3	3	8	Decay, Nurgle's Rot								40 000

Total number of players next game: 13/13

Totals (excl TV for MNG players): 6 33 1 77 21 366 1 520 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD INT CAS MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfling Master Chef (0-1): ___ x 300 000
 Igor (0-1): ___ x 100 000
 Wizard (0-1): ___ x 150 000
 Card budget: x 0
 Gate:
 FAME:



Team Goods

Rerolls: 3 x 70 000 = 210 000
 Fan Factor: 12 x 10 000 = 120 000
 Assistant Coaches: 0 x 10 000 = 0
 Cheerleaders: 0 x 10 000 = 0
 Treasury: 120 000
Team Value (incl MNGs value): 1 850 000
Induced Value: 0
Match Value (TV for match): 1 850 000



■ MNG ■ Journeyman □ New Skill Available ■ Stat Boost ■ Stat Bust

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